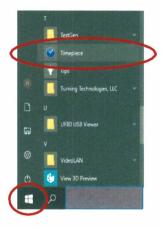
# **TIMEPIECE APPROVAL**

# **Logging In to Timepiece**





User name: same as for the computer network

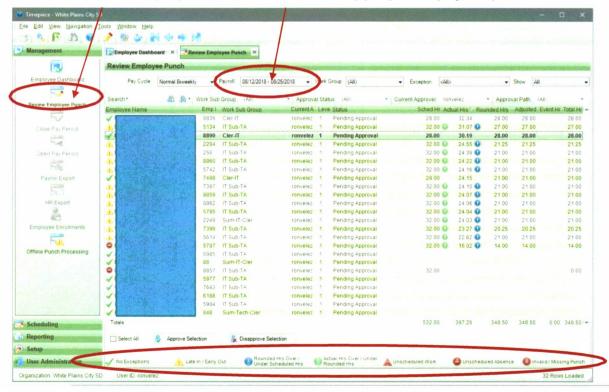
Password: Wplains1

(Default – you will be prompted to change)



# Review Employee Punch

Click Review Employee Punch and select appropriate payroll period:



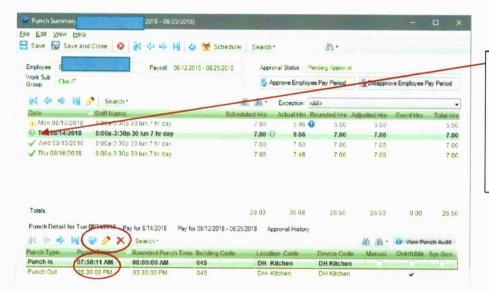
#### Review the employee punches (Generally for Level 1 Approvers).

Green check box = no exceptions or punch issues and usually does not need to be reviewed further.

Any other symbols displaying next to a person's name is some sort of exception and/or punch issue that needs to be resolved. The legend is at the bottom of the screen.

To review an employee's punch – double click the employee name in the list



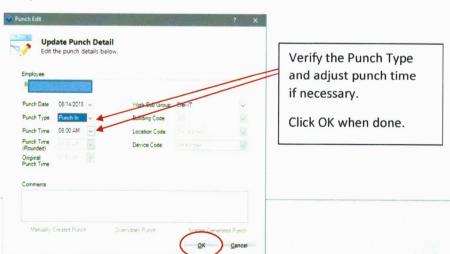


Click on the date(s) with the exceptions.

The punches will appear at the bottom of screen for the date chosen.

Page | 3

<u>If</u> a punch needs to be adjusted, click on Punch In, Punch Out, etc. and click the <u>Pencil</u> to edit the punch or <u>Blue Plus Sign</u> to add a punch or the <u>Red X</u> to delete a punch.



# Adding Events (Sick, Vacation, Personal, Etc.)

To enter the Event, click Scheduler.

### Example:

- 8/13/18; Employee punched out early at 2:00PM. Shift schedule is for 3:30PM. (The employee left early due to illness.)
- 8/15/18; Employee had no punches. (Employee requested a vacation day.)

Approver needs to determine what the time is to be filled in with: Sick, Vacation, Personal, etc. (This is called an *event*).

# If the event time is not completed – it will be considered a **DOCK** by payroll.

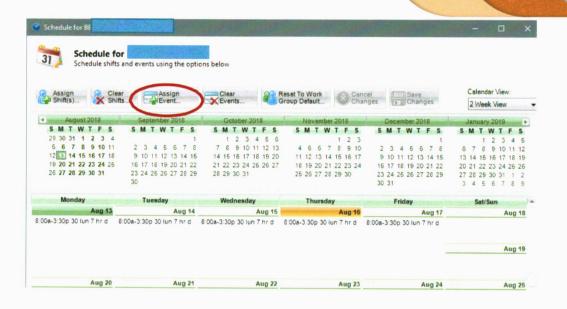
(Example: the employee does not have any sick, vacation, personal, etc. time remaining or an employee is late and supervisor does not approve the use of event time to cover the lateness).

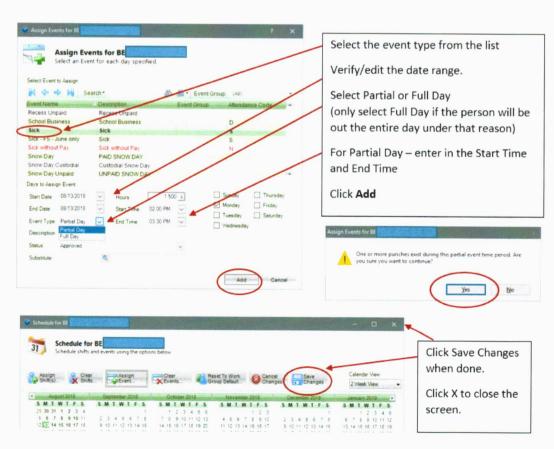
Punch Summary - Bl File Edit View Help Save Save and Close 🔞 Scheduler Search\* Approval Status: Pending Approval Employee: BE Payroll: 08/12/2018 - 08/25/2018 Work Sub Disapprove Employee Pay Period Approve Employee Pay Period Cler-IT Search Search 新雄。 Exception: <All> cheduled Hrs Actual Hrs Rounded Hrs Adjusted Hrs 5.50 Mon 08/13/2018 :00a-3:30p 30 lun 7 hr day 5.96 Sick (2:00PM - 3:30PM) 0.00 1.50 7.00 7.00 7 00 8:00a-3:30p 30 lun 7 hr day 7.00 9.66 0.00 Wed 08/15/2018 7.00 8:00a-3:30p 30 lun 7 hr day 7.46 7.00 7.00 7.00 7 00 Thu 08/16/2018 8:00a-3:30p 30 lun 7 hr day

### Schedule Screen

### Click the date and click Assign Event

(FYI: You can select multiple dates - hold down CTRL key and click dates).

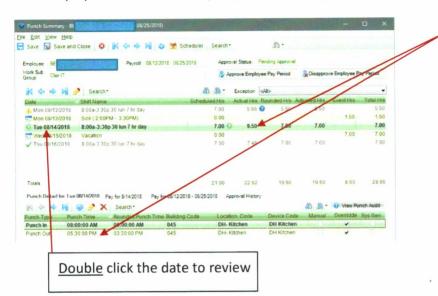


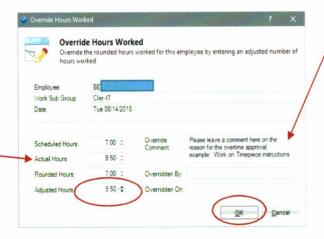


### **Overtime**

#### Example:

On 8/14/18 - the <u>Actual Hrs</u> column is 9.50 hours, which is over the approved shift time. Employee worked until 5:30pm (shift was only approved until 3:30PM).





Click OK when done

REQUIRED (if approving overtime):

Leave a note as to the reason for the overtime.

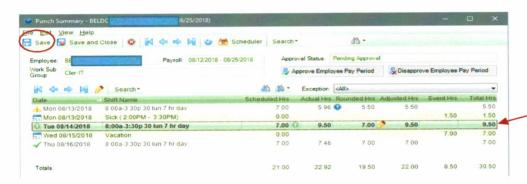
If you are approving the overtime, then increase the <u>Adjusted</u> hours to match the <u>Actual</u> hours.

If you are NOT approving the overtime, then leave alone and click OK.

NOTE: Please check your overtime budget by running the appropriations report in nVision before approving overtime.

### Click Save

You will see the overtime updates made under the  $\underline{\text{Total Hrs}}$  column.



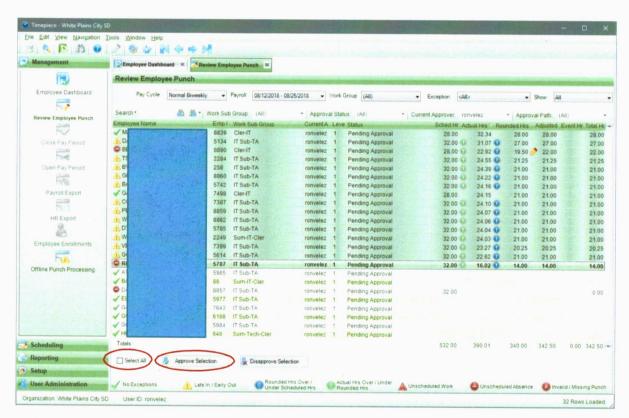
**Submitting Employees for Next Level Approval** 

### NOTE: PLEASE PAY CLOSE ATTENTION TO THE PAYROLL CALENDAR

Once you have reviewed all of the employee punches, you must approve everyone so the next level of approvals can take place and/or move on to payroll.

You can click one, multiple (hold CTLR key and click) or click Select All.

Names will highlight a darker green.



Click <u>Approve Selection</u> for the employees you want to submit to the next approver level and/or payroll.

\*\*If the above is not done per the payroll schedule, employees in your school or department will not be paid.\*\*

# Adding or Changing a Schedule Shift

(Generally for Level 1 Approvers)

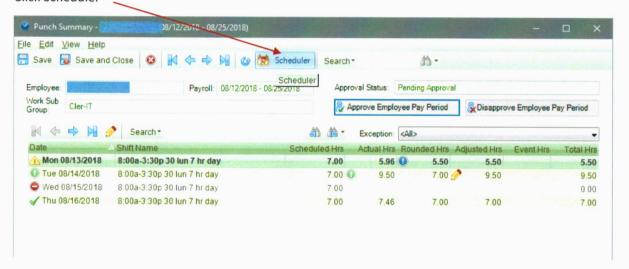
#### Notes:

- This must be done annually in June for the following school year for each employee that uses the Timepiece clock (each school or department is responsible for this).
- This must be done for every new employee that uses the Timepiece clock (<u>each school or department is responsible for this</u>).

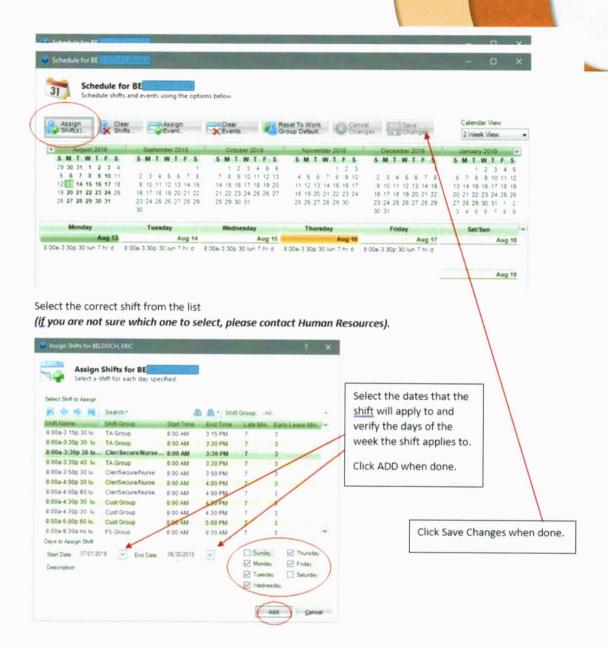
Click on an employee's name



#### Click Scheduler



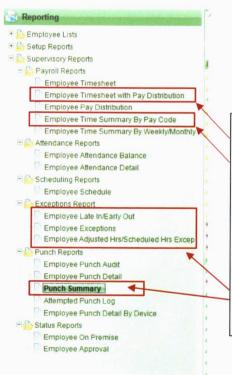
#### Click Assign Shifts:



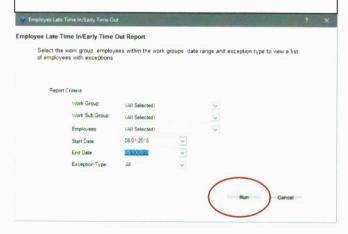
### Reports



Click *Reporting* on the left menu



Report Screens generally all function similar to this screen. Enter the dates you want to review the reports for and click <u>Run</u>.



### Recommended reports to review:

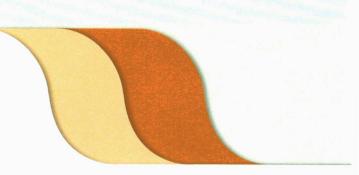
- Employee Timesheet with Pay Distribution
- Employee Time Summary by Pay Code
- Employee Late In/Early Out
- Employee Exceptions (Sick, Vacation, etc.)
- Employee Adjusted Hrs/Schedule Hrs Exceptions (overtime)

## Payroll Calendar



WHITE PLAINS CITY SCHOOL DISTRICT-PAYROLL SCHEDULE 2018-2019 FIS CALYEA R						
PAYDATE THURSDAYS, EXCEPTWHERE	# of Pay Periods			Notes		
INDIC ATED	mo	mo	10 mo			
7/12/18	1	1	n/a	11 & 12 Month Employee 1st payroll		
7/26/18	2	n/a	n/a			
8/9/18	3	n/a	n/a			
8/23/18	4	2	n/a			
8/30/2018**	n/a	n/a	.50	1/2 of the 9/6/18 bi-weekly payroll check paid to 10 month Teachers & CSEA ONLY based on Pay Option Selected of 21.5 or 25.5 pays		
9/6/18	5	3	.50	Full bi-weekly paycheck for 12 month and 11 month employees. Balance of the 9/6 bi-weekly payroll check for 10 mont		
				employees		
9/20/18	6	4	2			
10/4/18	7	5	3			
10/18/18	8	6	4	Fall Sports 1st Stipend		
11/1/18	9	7	5			
11/15/18	10	8	6	Fall Sports 2nd Stipend		
11/29/18	11	9	7	1st half of Insurance buyout		
12/13/18	12	10	8	Winter Sports 1st Stipend; Clubs 1st Stipend		
12/27/18	13	11	9	, and a second		
1/10/19	14	12	10			
1/24/19	15	13	11			
2/7/19	16	14	12	THE RESERVE OF THE PARTY OF THE		
2/21/19	17	15	13			
3/7/19	18	16	14			
3/21/19	19	17	15	Winter Sports 2nd Stipend		
4/4/19	20	18	16			
4/18/19	21	19	17	WPTA - Longevity payment; Spring Sports 1st Stipend		
5/2/19	22	20	18			
5/16/19	23	21	19			
5/30/19	24	22	20	2nd half of Insurance buyout		
6/13/19	25	23	21			
6/25/19	n/a	n/a	21.5	1/2 bi-weekly payroll check for 10 month employees Longevity for CSEA; TA Stipend; Spring Sports 2nd Stipend; Clubs 2nd Stipend		
6/26/19	n/a	26	25.5	MULTI-PAY OPTION FOR 10 (25.5) & 11 months (26)		
6/27/19	26	24	n/a	Regular bi-weekly		

### **Docking Form**



### WHITE PLAINS CITY SCHOOL DISTRICT

#### SALARY DOCKING FORM

This form is to be used by the building attendance secretary to report an employee's (all types of employees) absence after an employee has exhausted all of his/her paid sick, personal and/or vacation time. Each time an employee is absent, this form must be email to payrolloffice@wpcsd.us and cc: humanresources@wpcsd.us, immediately on the day of each absence.

TO:	PAYROLL OFFICE						
FRO	M:	(School, Bldg., Dept.)					
DAT	E:						
RE:		(Employee Name; Position)					
The a	above employee is absent on xxhausted all of his/her(date)	(date). This employee (sick, personal, vacation), as of					
		Principal/Building Supervisor Date					
	PAYROLL PURPOSES ONLY						
Payro	oli Date:	Hourly/Daily rate of Pay:					
Total	#ofHours/DaysDocked:	Total Amount Docked this P/R\$					
Attachr	nerts/Salary Information - PR						
Calc	ulated by:	Approved by:					
Cc:	Human Resources Employee						

### TIMEPIECE "CHEAT" SHEET

- Review Employee Punches (Generally for Level 1)
   Details on page 2-3
  - Green check box = no exceptions or punch issues and usually does not need to be reviewed further.
  - Any other symbols displaying next to a person's name is some sort of exception and/or punch issue that needs to be reviewed. The legend is at the bottom of the screen.
  - o To review an employee's punch <u>double</u> click the employee name in the list
- Adding Event to an Employee's Schedule (Sick, Vacation, Personal, etc.) if necessary
   Details on pages 4-5
  - Approver needs to determine what the time is to be filled in with: Sick,
     Vacation, Personal, etc. (this is called an Event)
  - If the event time is not completed it will be considered a dock by payroll.
  - o To enter the Event, click Scheduler.
- Overtime if necessary

Details on pages 6-7

- Double click the date to review
- If you are approving the overtime, then increase the Adjusted hours to match the Actual hours.
- o If you NOT approving the overtime, then leave alone and click OK.
- REQUIRED (if approving overtime): Leave a note as to the reason for the overtime.
- NOTE: Please check your overtime budget by running the appropriations report in nVision before approving overtime.
- Submitting Employees to the next approver level and/or to payroll

Details on page 8

- NOTE: PLEASE PAY CLOSE ATTENTION TO THE PAYROLL CALENDAR
- Once you have reviewed all of the employee punches, you must approve everyone so the next level of approvals can take place and/or move on to payroll.
- o You can click one, multiple (hold CTLR key and click) or click Select All.
- Names will highlight a darker green.
- Click <u>Approve Selection</u> for the employees you want to submit to the next approver level and/or to payroll.